

# Minesweepers

This game will teach Scouts how to work together in a team, and how to use a compass.

*Equipment:* newspapers; compasses

*Instructions:*

1. Line your players up in groups.
2. Scatter opened pieces of newspaper in front of each group so the floor is completely covered.
3. With a leader who acts as an umpire, identify a number of pieces of paper that will represent mines. Don't tell the first person standing in line which papers represent mines. (You might even want to place some obstacles (like chairs) around on the newspaper to make the task more confusing.)
4. On "Go!" the first person in each line must follow compass headings called out to him by the last person in line to find a safe path through the mine field. (E.g. "Two steps at a heading of 220°.") If the person being guided through the minefield steps on a mine, the Scout must return to the start.